

DIFFICULTY	EXPLANATION & EXAMPLES
<b>20 or greater</b>	<p>A task at which only the most incredible could even possibly succeed—but if they succeed, it will be one of the most impressive things a creature has ever done. This is a nearly guaranteed failure.</p> <p><i>A skilled mechanic rerouting the entire warp drive of a ship using haphazardly assembled odds and ends.</i>  <i>A captain lifting debris off of one of their crew members on a planet with high gravity.</i></p>
<b>17 to 19</b>	<p>A task where success would be incredible and impressive. This, too, is a nearly guaranteed failure.</p> <p><i>Talking a member of the galactic police out of arresting your crew when you're caught red-handed and you don't have any dirt on the space cop.</i>  <i>Flying through an asteroid field that has claimed many ships—without any shields on your ship.</i></p>
<b>13 to 16</b>	<p>A task where success is extraordinary—but decidedly possible for those who are truly skilled at it.</p> <p><i>Winning a hypercage deathbattle against the current champion.</i>  <i>Someone trained in espionage withstanding aggressive interrogation at the hands of the galactic police.</i></p>
<b>10 to 12</b>	<p>A task where success is impressive—but completely expected for those skilled at it.</p> <p><i>Navigating through an asteroid belt with compromised thrusters.</i>  <i>Becoming conversational in a new language in only a few weeks of focused and immersive study.</i></p>
<b>7 to 9</b>	<p>A task where success is certain for those very skilled at it—but not for those who aren't.</p> <p><i>Carrying a fairly heavy, fragile artifact without dropping it.</i>  <i>Knowing where to find a criminal network on the planet you grew up on.</i></p>
<b>3 to 6</b>	<p>A task where success is likely for all but those who aren't skilled or have a low stat in that field.</p> <p><i>Hitting a target with your trusty blaster from 20 yards.</i>  <i>Convincing a lonely bartender to give you a free drink.</i></p>
<b>1 to 2</b>	<p>A task where success is nearly guaranteed except in extreme cases.</p> <p><i>Carrying your travel gear onto the ship.</i>  <i>Remembering where you parked your spacecraft.</i></p>